MACM 401 / MATH 801 Bonus Assignment

Michael Monagan

This bonus assignment worth up to 50% of any assignment that you did poorly on. I will add the mark you get on this assignment to your worst assignment mark up to a maximum of 100%.

Due Monday April 8th at 4pm. Hand in to dropoff box 1a outside AQ 4100. No late bonus assignments will be accepted.

Question 1: Modular Algorithms

Let $a, b \in \mathbb{Z}[x, y]$. We will design a modular algorithm to multiply $c = a \times b$ and compare the cost of the modular algorithm with the classical multiplication algorithm. A general Homomorphism diagram describing the algorithm is attached. The modular algorithm will pick primes p_1, p_2, \ldots , multiply $a \times b \mod p_i$ then use Chinese remaindering to recover the integers in the product c. For each prime $p \in \{p_1, p_2, \ldots\}$, it will first evaluate x at integers mod p, then evaluated y at integers mod p then multiply integers modulo p then interpolate y then interpolate x.

(a) 8 marks

Write a Maple procedure Multiply(a,b,x,y); that multiplies $a \times b$ using a modular algorithm. Use primes 10007, 10009, 10037,..., that is, use primes > 10⁴. Use evaluation points $x = 1, 2, 3, \ldots$ and $y = 1, 2, 3, \ldots$ Test your algorithm on the following inputs

```
> r := rand(-10^6..10^6):
> a := randpoly( [x,y], degree=3, coeffs=r, dense ):
> b := randpoly( [x,y], degree=3, coeffs=r, dense ):
> c := Multiply(a,b,x,y):
> c-expand(a*b); # should be zero
> dx := 10;
> dy := 20;
> r := rand(-10^20..10^20):
> C := proc(y,d) randpoly(y,degree=d,dense,coeffs=r) end:
> a := add( C(y,dy)*x^i, i=0..dx ):
> b := add( C(y,dy)*x^i, i=0..dx ):
> c := Multiply(a,b,x,y):
> c-expand(a*b); # should be zero
```

(b) 12 marks

Assume $\deg(a, x) \leq dx$, $\deg(b, x) \leq dx$, $\deg(a, y) \leq dy$, and $\deg(b, y) \leq dy$. Assume the integers coefficients of a and b are bounded by B^m in magnitude for some constant B. For simplicity, assume the primes p_i satisfy $B < p_i < 2B$.

If we multiply $a \times b$ using classical $O(m^2)$ integer multiplication and we multiply the polynomials using classical quadratic polynomial multiplication, what is the cost of this algorithm? Express your answer in the form O(f(m, dx, dy)).

Now, what is the cost of your modular multiplication algorithm? There will be several components; the modular reductions ϕ_{p_i} , evaluation of x and y, polynomial multiplications in $\mathbb{Z}_{p_i}[x]$, interpolating x and y, and Chinese remaindering.

Question 2: Factoring modulo p

Let p be a large prime and g be a product of d linear factors in $\mathbb{Z}_p[x]$. The factorization algorithm we've been studying splits g into two factors by picking a random integer α from $0 \leq \alpha < p$ and computing

$$h = \gcd((x+\alpha)^{(p-1)/2} - 1, g) = \gcd([(x+\alpha)^{(p-1)/2} \mod g] - 1, g)$$

This splits g into two factors h and g/h in $\mathbb{Z}_p[x]$. If d is large, say d = 100, we expect h to have degree near 50. But it won't always be exactly 50. We would like to do an experiment to see the distribution of the degrees of h for different α .

(a) (14 marks)

Use $p = 2^{30} - 35 = 1073741789$ and d = 100. Construct $g(x) = \prod_{i=1}^{d} (x - \beta_i)$ for 100 distinct $\beta_i \in \mathbb{Z}_p$.

Compute deg h for N = 10,000 randomly chosen α 's. Let f_i be the number of α 's for which deg h = i. Print the values of f_i that you get for $20 \le i \le 80$.

To compute $(x + \alpha)^{\frac{p-1}{2}} \mod g$ in $\mathbb{Z}_p[x]$ use the Maple's Powmod command

```
> Powmod(x+alpha,(p-1)/2,g,x) mod p;
```

To generate a random $\alpha \in [0, p)$ in Maple use

```
> R := rand(p);
> alpha := R();
```

(b) (6 marks)

Let $w = (x + \alpha)^{\frac{p-1}{2}} - 1$ and let $h = \gcd(w, g)$ and $X = \deg h$. So X is the number of linear factors of g which are also linear factors of w.

If we assume that the probability that each linear factor of g is a linear factor of w(x) is 0.5, then X will follow a binomial distribution B(n,p) with parameters n = d and p = 0.5. See Wikipedia for information about the binomial distribution.

Determine the probability that X = 50 for n = 100 and p = 0.5. Calculate the standard deviation σ of X for n = 100 and p = 0.5. Recall that σ is the square root of the variance.

Now for N = 10,000 trials compute the expected values for the f_i for $20 \le i \le 80$. Compare these with the actual values of f_i obtained from part (a). Use Maple for calculations.

Note, the binomial coefficient $\binom{6}{3}$ in Maple is

> binomial(6,3);

HOMOMORPHISM DIAGRAM General strategy. Output Input ac Z[x][y] Compute solution $\rightarrow u \in \mathbb{Z}[x][y]$ in Z[x][y] Ppi i=1...n Apply ? CRT ui TIp: > 2/14/100 Compute solution āe Zp[x](y] > uie Zp[x][y] in $\mathbb{Z}_{p}[x][y]$ Vi ? Interpolate x Pr=a; j=1.m > deg(u,x) (xj, uij) Compute solution uije Zpily] ãije Zpily] in Zp:[y] Øy=Fk R=1.l > deg(u,y) ¥ij Interpolate y. (Bk, Uijk) Compute solution in > Uijk e Zp: äijke Zpi Zpi