

```

#define LONG long long int
int mulmod( int a, int b, int p ) {
    int t = (LONG) a * b % p;
    return t;
}
int addmod( int a, int b, int p ) {
    int t = a-p+b;
    t += (t>>31) & p; // if( t<0 ) t+= p;
    return t;
}
int submod( int a, int b, int p ) {
    int t = a-b;
    t += (t>>31) & p; // if( t<0 ) t+= p;
    return t;
}

void FFT1( int *A,    // [a0,a1,...,ad,0,...,0] of size n
          int n,    // n = 2^k
          int *W,    // [1,w,w^1,...,w^(n/2-1),1,w^2,w^4,...,1,w^4,w^8,...]
          int p,    // prime < 2^31
          int *T ) // [ scratch array of size n ]
{
    int i,n2,t;
    if( n==1 ) return;
    n2 = n/2;

    // Step 1 : permutation
    for( i=0; i<n2; i++ ) {
        T[ i ] = A[2*i];
        T[n2+i] = A[2*i+1];
    }

    // Step 2 : recursive calls
    FFT1( T,    n2, W+n2, p, A );
    FFT1( T+n2, n2, W+n2, p, A+n2 );

    // Step 3 : arithmetic (butterfly)
    for( i=0; i<n2; i++ ) {
        t = mulmod(W[i],T[n2+i],p);
        A[ i ] = addmod(T[i],t,p);
        A[n2+i] = submod(T[i],t,p);
    }
    return;
}

```